

Valentin Famelart

Graduate looking for a back-end engineering job

Paris, France | famelartv@gmail.com | (+33)6 62 53 19 28

EDUCATION

EISTI

ENGINEERING DEGREE IN CS

2011-2018 | Cergy, FR

Major in Smart Systems & IoT

LINKS

Github:// Wonskcalb

LinkedIn:// famelartv

Twitter:// @Wonskcalb

Website:// famelart.fr

SKILLS

PROGRAMMING

Python • Ruby • Shell • Groovy •

C++ • Java • JS • HTML • CSS •

Android • Django • MySQL

TOOLS

Git{Lab,Hub} • Gerrit • Jenkins •

Gitlab-CI • Jira • Phabricator •

Redmine • L^AT_EX • Markdown • Vim

PARADIGMS

Functional • Imperative •

Object-Oriented

ENVIRONMENTS

GNU/Linux (full-time user) •

MacOS • Windows

INTERESTS

SPORT

Tennis • Biking • Golf

CULTURE

Photography (covered school and

student events) • Music • Video

Games • Travel

SCIENCE

Online courses • Programming

contests • Open source • Space

VCARD



EXPERIENCE

CRITEO | SOFTWARE ENGINEERING INTERN

April 2018 - October 2018 | Paris, FR

- Worked on a replacement for in-use Jenkins builds analyzer system.
- Replaced build insights producer with a Jenkins plugin to cover more builds.
- Reduced by a factor of 10 latency of metrics publication.
- Decommissioned old ad-hoc metrics publication system.

Groovy • Java • Jenkins • Git • Agile • Gerrit

SEVENHUGS | SOFTWARE ENGINEERING INTERN

March 2017 - August 2017 | Montrouge, FR

- Integrated 3rd party APIs and UIs as part of the integration team.
- Re-factored existing scripts to improve accuracy and performance.
- Reviewed code from peers before landing changes in production.

Lua • C/C++ • Git • Agile • Sticky notes • Nerf guns

FRANCE TÉLÉVISION | SOFTWARE ENGINEERING INTERN

May 2016 - August 2016 | Issy les Moulineaux, FR

- Built a Unity 3D PoC to close off research on immersion apps.
- Immersive VR mobile app to consume 360° content created by the company
- Main visuals and behaviors (movement, selection) reused for a published app for France's Presidentials

Unity 3D • C# • 360° video • HLS

VAL'EISTI | INTERN DEVELOPER

Jun 2015 - Feb 2016 | Cergy, FR

- Built a touring app for visitors, with Unity 3D, recreating a castle's room in it's original state.
- Realized most "back-end" control/behavioral scripts, generated 3D models based on pictures we took on-site.

Unity 3D • C# • XML • UI-UX • 3D Modeling • Git • 3D Printing

PERSONAL

ATILLA | MEMBER & VICE-PRESIDENT (2016)

2012 - 2018 | Cergy, FR

Student hacker-space; organizing training sessions, talks, events and trips for students. (atilla.org)

- Lead developer on Eistiens.net (Django powered school's social network) and moonshots (Rails powered projects listing).
- System administrator, developer, tinkerer, warranty breaker, and talker (Get started with Linux).

Arduino • Python • Ruby • Git + CI & CD • Networking • System administrator • NGINX • Xen Hypervisor • DNS & DHCP • ...

LANGUAGES

FRENCH

Native language

ENGLISH

Working proficiency

- TOEIC: 960/990
- 27 weeks abroad (USA, Canada, England)
- Oral examiner for first-years weekly English exams